

DAVID MARTIN

daviddm@speakesy.net

OBJECTIVE: Opportunity to apply my experience in web and multimedia production in a professional setting.

SKILLS: Production Management, Computer & Video Technician, Multimedia Design, Web Design, HTML, Internet and Intranet Site Development, Web Animation, Video Production and Editing, Digital Compositing, CD-ROM Authoring, Graphic Artist, Graphic Design, Animation 2D and 3D, Pre-Press Publishing, Project Budgeting, Database Administrator, Asset Management, Graphic Conversion, Database Programming, Production Control, Image Scanning, Video Game Development, Management, Computer Training, Administration, Teaching, Office Management.

SOFTWARE: Windows & Macintosh (Mac) OS, Macromedia Director, Macromedia Flash, Adobe Photoshop & Image Ready, Adobe Premier, Adobe After Effects, Adobe GoLive, Macromedia Fireworks, Macromedia Dreamweaver, DeBabelizer, 3D Studio MAX, Lightwave 3D, Adobe Illustrator, Adobe Acrobat, Adobe Streamline, Quark Xpress, Adobe InDesign, Microsoft Word, Microsoft Excel, Microsoft Access, Microsoft Project, Microsoft PowerPoint, Microsoft Outlook, NewTek Video Toaster, Media Studio Pro, Scala, Fractal Design Painter, Fractal Design Poser, Word Perfect, M.Y.O.B. Accounting, Quicken, Quick Books, Norton Utilities, Xing (MPEG Compression), MPEG and AVI conversion Tools, X-Tree, Image FX, Cinamorph, Morph Plus, Elastic Reality Software, Art Department, Brilliance, Corel Draw, Corel Paint, Vista Pro, World Construction Set, Imagine 3-D, Real 3-D, Deluxe Paint 4, Pro Page, Page Stream.

WORK EXPERIENCE:

The Lightspan Partnership, Inc. (San Diego, CA)

1996 - 2003

ASSISTANT TECHNICAL DIRECTOR/ASSET MANAGER

Performed technical research and development for video games, multi-media and web development. Video production, audio post production and web animation and media development. Worked with department heads and executive producers to track multimedia elements for educational video game production, director of asset management & production control, multimedia element conversion, database programming, graphic artist, digital ink and paint, generation of reports and project schedules, technical troubleshooting, intranet site development, layout scanning, quality assurance, web design testing.

Computer Consultant and Web Designer (San Diego, CA)

1984 - Present

COMPUTER CONSULTANT AND WEB DESIGNER

Developed web sites, computer animations and graphic design projects for corporate and creative clients. Album covers, corporate identity projects, and logos. Diagnosed corporate hardware and software needs, installed computer systems, trained customers in hardware and software use, repaired and installed computer hardware, performed routine system maintenance.

Opposite Shore Studios (San Diego, CA)

1994 – 1995

BUSINESS OWNER / HEAD OF COMPUTER GRAPHICS

Managed business, project development, team management, and other administrative duties. Creative director for interface design. Implemented computer graphics, 3D modeling, animation, video editing and photo retouching departments.

Mainstreet Awning and Maintenance (San Diego, CA)

1990 – 1993

OFFICE MANAGER AND COMPUTER OPERATOR

Managed office operations and assisted management in public relations. Produced graphically enhanced proposals and marketing material for large service contracts. Administered training to all office personnel.

VOLUNTEER EXPERIENCE:

Taught two high school semesters of computer graphics in the San Diego School District in 1987. Established a computer graphics department at John Muir High in San Diego.